



OffDaChain Divas Kickball

OFFICIAL LEAGUE RULES & GAMES REGULATIONS

All Shapes and Sizes are welcomed!

No Kickball Experience Required!

Training is Available!

A Great Way to Get in Shape or Just Burn calories!

DON'T MISS OUT!

The OFFDACHAIN DIVAS KICKBALL LEAGUE Rules and Regulations are to ensure a fun, safe and healthy environment. Please read all rules and regulations carefully and govern yourselves accordingly. All games are to be played in an excellent, sportsmanlike manner. All players and coaches are expected to respect one another at all times. Failure to do so is subject to review and possible removal from the league by the league's Board of Directors.

Eligibility Requirements:

To be eligible to play in OFFDACHAIN KICKBALL SPORT ASSOCIATION, all of the following must apply for each participant.

- Must be 18 years of age or older
- Submit a completed and signed registration packet
- Provide a valid copy of a government issued ID/Driver's license
- \$100.00 league participation fee \$35 to \$100 uniform

{Please note that all fees are non-refundable once paid.}

Payments:

Early registration is \$75.00. BALANCE of Uniform \$50.00 (uniform is due 90 days before first game). Again, all balances must be settled in full prior to the start of the season. Group rates are available for Indoor Kickball.



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The participation uniform fees include the following:

- Jersey with your Name and Number
 - Socks
 - Certified Officials
 - Kickball training (If needed)
- *All-Star / MVP Player from each team

There will also be an End of Season Gala, which may cost an additional charge. With a full buffet, and entertainment included.

Teams:

OFFDACHAIN DIVAS KICKBALL LEAGUE, offers participants the opportunity to join a team that has already been formed or form a team of your own. With freedom to choose a team name, opposing logo and colors. Team name, colors and logo are subject to availability. Players are only permitted to change teams up to 30 days after they have registered and it must be before the start of the season and before the uniforms have been ordered. Team registration will be accepted until the close of registration or until the league is full, whichever comes first. Players may only play for one team in OFFDACHAIN DIVAS KICKBALL LEAGUE. Each team is required to have a minimum of 11 players on the roster with a maximum of 20 players per team.

Teams must have 1-4 coaches, 1 managers, 2 captains, 2-4 score keepers, 1 treasurer. When fielding a maximum of 11 players; 4 outfielders and the remaining 7 in field (1st base, 2nd base, 3rd base, 2 shortstop, pitcher and catcher). A team failing to field 8 players within game time will forfeit. Teams may opt to play an unofficial game, without umpires. This game WILL NOT COUNT. Teams that play games with 9 or less players are required to have a minimum of 2 players in the outfield. If you have 10 players you must have at least 3 outfielders.

New Players: A new player cannot be added to the roster after the third game of the season. New players must fill out and supply the required documentation, including but not limited to; valid government issued identification, waiver/release form, medical form, registration packet, etc. Once Season has started a uniforms has been order, you can't change teams, and you have to wait till the next season. Players have to play a minimum of four games in order to play in the playoffs. Emergencies that are reported at the time of event maybe eligible for a waiver.



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Job Titles/Responsibilities:

Coach: Work players out 15-30 minutes before each game and each practice. Respect players. No name calling, demeaning or ridicule. Be a positive and motivating instructor. Absolutely no sexual misconduct will be tolerated. This includes, but is not limited to: sexual harassment or dating, to avoid confusion among the other team mates and league mates; unless you were a couple prior to registration. Please give all players the opportunity to play during game time. Everyone paid the same registration fee and deserves playing time, regardless of skill level. However, if a player fails to attend practices, the player must kick but can ride the bench for the duration of the game at the coach's discretion.

Manager: Team Manager must play on the team, responsible for all paperwork, TM make sure everybody is added to Facebook with league and team logo on their profile also responsible for setting up group page an group me and Communicate with the CEO/Owner. Also make sure the dugout is well maintained and left clean after each game. Make sure the team is kept in ORDER make sure team in DRAMA FREE!! Make sure Team get all the message from the CEO, and know about all the festivity, TM must make sure after each games, scores match and put in GROUPME directly after each game (example: teams names an scores). TM set up charity work and fund raiser for the team, also set up MEET N GREET so team can practice team building. TM must turn in team roster 30 days before season starts (Team Name* Player Real Name*Nickname* # on Jersey*Cell#* Payment Paid in full or Balance * Email) must be turn in. Each teams need a first Aid Kit for the team.

Captains: Be familiar with the game rules and regulations. Keep team enthusiasm and morale going. (Must have a great Attitude and be motivating must have Coach and Team Manager back)

Score Keeper: Attend the training provided by the CEO/Owner. Scorekeeper rules on website. Must attend games and be very attentive to the plays. Keep accurate record of each game. Each team is responsible for their own scorekeeper book you can purchase them at sport authority are on amazon (it's a baseball score book), after each game score keepers must make sure they both have the same scores an Team Manager will post scores in GROUPME right after each game so we can keep up with the scores. Scorekeeper must be in team colors. It can only be 2 people in the scorekeeper booth at All times (no friends, no players, no pets) unless in training.

All changes to scorebook once game has started must come from the plate umpire. Change made without umpire, Changes made without umpire approval will result in forfeit.



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****SCOREKEEPER**** has to let Coach or Official know when someone is kicking out of order (so scorekeepers must pay attention at all time)

**** SCOREKEEPER** CAN'T YELL OR ARGUE WITH THE OFFICIALS, FANS, COACHES NOR THE OTHER TEAM/PLAYER ,if so will be ask to leave an replace for following games ** DISRESPECT IS NOT TOLERATED AT ANYTIME**

Treasurer: Keep record of any funds paid or collected. If a team account is opened, One Manager and the Treasurer are required to have access to the account. If team needs accounts, contact SunTrust bank Ms. Courtney 770-282-3282

Uniforms/ Equipment:

Uniforms are required to be worn to participate in OFFDACHAIN DIVAS KICKBALL LEAGUE. BOTTOMS, such as Leggings, regular shorts or biker shorts, done in good taste are permitted, they all must match. Please be mindful that this is a family friendly league and a league of integrity so absolutely NO BOOTY SHORT, will be suspended from game. Complete uniform must be worn by each player to each game. A complete uniform includes: All jersey with name and number on the back of it, socks, bottoms, must match to play in the game. Please be mindful that metal spikes are not permitted! Rubber cleats only!!! Socks may run thicker than average socks. Uniforms orders will be placed 60 days in advance of the opening of the season, to ensure timely delivery. To be safe, please order a size larger than what you would normally purchase in the event the jerseys run small. No nose rings, eyebrow rings, wristwatches, no hanging or large hoop earrings etc., are to be worn on the field during game time.

Umpires have the discretionary call on jewelry for safety and insurance purposes. Each team is required to have at least one official game ball. The ball must be a 10 inch kickball and can be any color.

Field Set Up:

Distance between bases should be 55 ft. (if we have to use extra fields or travel fields may be smaller are larger) 7 player infield 4 outfield DON'T PANIC! LET'S JUST PLAY BALL

Dugout Area: NO SMOKING, NO PETS, **NO CHILDREN, INFANTS, FAMILY MEMBERS or FRIENDS IN THE DUGOUT DURING THE GAMES!** **Illegal Players:** Any player found to be playing illegally (not on the roster, not paid in full, under age, under the influence of alcohol or any illegal substance) will be suspended and the offending team will forfeit the game the player participated in. The Board requires that all players' names and signatures be entered on a state park/OFFDACHAIN DIVAS KICKBALL LEAGUE roster for General Liability Insurance purposes, before entering the field for play. If a player is in the game and believed to not be on the



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liability and insurance roster, the game will continue, but then protested to the Board of OFFDACHAIN DIVAS KICKBALL LEAGUE the following day. The team manager must verify the identity of that player by verification of proper identification. If a player is found to have played in a game without being on the roster, it is an automatic forfeit for the team using the illegal player. Game Manager will have a copy of roster.

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Forfeit Game**** If team needs to forfeit game, league needs 24 to 48 hour notices, if game is forfeit without notice it's a \$60 fee that has to be paid before playing the following week, the coach and the team is responsible to pay fee, if it's the last game of the season and you forfeit, before playing the following season team balance must be paid off. Forfeit a game gives the other team 10 POINTS

NO EXCEPTIONS! Only playing, paid team members are allowed in the dugout for insurance purposes. Please respect teammate's personal property. Please keep the dugouts clean and neat during and after games. All teams are required to clean up before leaving. Failure to do so may result in review by the board, penalty and/or fine set by the CEO/Owner. All teams are responsible for bringing a trash bag to every game for their dugout. Failure to keep the Parks clean can result in the season being canceled by Georgia State Parks and Recreation.

Practice:

Each team will be responsible to set time for time practice and get together to find a practice field (you can always buy baseball mats and use an open field). Please feel free to call around and inquire about local schools, parks, etc. Practice should be held at least 2-3 times per week. Conditioning and Strength training will be offered through the leagues. Each player needs a kickball.



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GAME RULES:

***** EACH TEAM NEEDS TO BRING GAME BALL TO THE GAME*****

Starting the Game: Each game will start with PRAYER! Both teams will form one circle and be led in prayer by a volunteer. Each team must arrive 30 minutes prior to the scheduled game time for warm ups. The first pitch will signify the game starting. 5 minutes before game time the coaches and captains meeting will be performed.

Awarded points:

Points will be awarded to the opposing team if your team does not have line ups ready at game time.

1 point if at the 10 minute mark the scorer is not at the scorer table with lineup.

1 more point if the scorer is not at scorer table 5 minutes before game time with lineup.

1 more point if at game time lineups are not ready to begin game.

This will max out at 3 points awarded to the team that was ready. If both teams are not ready then the points will cancel out. Once one team is ready they will be awarded the remaining points.

*** IF YOU HAVE BACK TO BACK GAMES PLEASE SEND A COACH OR A PLAYER TO THE NEXT FIELD WITH LINE-UP WE WILL TAKE BACK TO BACK GAMES INCONSIDERATION***

Kicking Order: Rosters are to be in both team books 10 minutes prior to game time. Coaches have two options on kicking orders. If you have 11 players or less to start a game you must use rule 1 from below. If other players arrive you have the option to use 1 or 2 upon arrival. Once the game has started no changes can be made to score book unless authorized by plate umpire.

Any changes made to a roster that was not authorized by the plate umpire results in a forfeit.

1. Kick all players on your roster.
 - a. If all players are placed in the kicking order you are allowed to freely substitute your defensive players.



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- b. If you have an injured player you are not penalized, that person is just removed from the lineup. (The last kicked out shall replace the injured player) No out is recorded when her turn arrives. Once removed from game she may not return.
2. Kicking only 11 players.
 - a. You must have the same players kicking play on defense.
 - b. If you substitute a player she may not return to the game.
 - c. If you go below 11 players and out is recorded for every player spot missing.

Regulation Games: Regulation games last 1 hour. There will be 5 innings played. No new inning will start after 55 minutes. The umpire will manage the official time. In the event of a tie, we will use the California league rules.

California league rules: No extra inning may start if game time has expired. No more than two extra inning can be played. Team shall place the last kicked out on second base. There will be one out. The kicker will have a full count. The game will be declared a tie by whichever comes first; two extra innings or expiration of game time.

No special extra inning rules will be used doing playoffs.

Timeouts: The team captain/coach may request two defensive timeouts per game and one offensive timeout per inning.

Inclement weather: In the event that a game is called off by an umpire due to inclement weather. Three (3) full innings or longer, shall be considered a regulation game. The score at the end of the last full inning shall determine the winner. A game will be documented as a tie if the teams have the same score and has completed at least three innings.

Mercy Rule: The game will be considered a mercy if the home team is ahead by 20 points after 2 ½ innings or the visiting team is ahead by 20 points after three innings.

Live ball Rules:

- No defensive player may advance forward of the 1st-3rd base diagonal restriction line until the ball is kicked. Catcher may not advance past the kicker before contact.

If all runners advance at least one base the penalty will be ignored. If there is an out made on the play it will be a delayed dead ball and the kicker will be awarded first base. The offensive coach will have an option to take the play or place the kicker on first and can only advance runners if forced.



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- When the **pitcher** has control of the ball in the pitching circle, the play is dead and time is called. Any runner that is not pass the base will be returned to last base gained. If the pitcher makes a play before time has been called the play will remain alive.
- If a base runner is hit by a kicked ball and is not on base, the runner is out. The play is dead immediately. All runners must return to the base they occupied at time of pitch. If a kicked ball, hits a base runner while on base, she is safe.
- If a runner intentionally touches or stops the ball, even if they are on the base, the play ends and the runner is out.
- Base coaches CANNOT assist any kicker, or runner physically while the ball is in play.
- * Runners may not advance on balls caught in foul territory.
- * Runners may run continuously on any over thrown ball.

Pitching:

- The strike zone extends to 12 inches on either side of home plate and 12 inches in height.
- Three balls is an awarded base.
- The pitcher may pitch from anywhere inside the pitching circle but must remain behind the imaginary line. One foot constitutes in the circle.
- There is no restriction to how the pitcher can release the ball.
- The pitcher and catcher can only be replaced once per inning.

The pitcher has 5 seconds once she has received the ball and the kicker is in the box to pitch. The delay will result in an awarded ball.

The pitcher can be directed to pitch if the kicker is not at the plate. This pitch is an automatic strike unless kicked.

Catcher:

- The catcher must not restrict the kicker in the process of kicking.



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The catcher must be behind the kicker when contact is made.

Kicking:

- Each player must kick in kicking order as printed on the kicking roster.
- Each player must kick and run for themselves.
- NO KICKS CAN BE MADE ABOVE THE KNEE. ANY KICK MADE AT THE KNEE OR BELOW IS LEGAL.
- Any umpire directed pitch is an automatic strike unless kicked.
- The kicker can step on home plate to kick however, no part of the planted foot may be in front of the plate. A violation is treated as a foul.

Base Running:

- Neither leading off base nor stealing is allowed.
- A runner off their base when the ball is pitched shall be out!
- If a base dislodges the runner is safe while in the vicinity of the original spot.
- A runner is out if running more than three (3) feet out of her base path if there is a tag attempt.
- If a base runner advances in front of another runner or touches the runner in front of them she will be called out.
- Any runner hit above the shoulder as they are running to a base shall be safe. If a runner has fallen completely to the ground and the ball hasn't been released you are not allowed to hit the runner in the head area. This is an immediate ejection. A second occurrence by the same team is a forfeit.
- A player will be out if hit in the head while sliding, ducking or performing any act which lowers her head height.
- Tag becomes legal on first touch.
- If a ball goes into dead ball territory (dugout, over a fence, etc. the ball is dead and the runners are awarded one extra base.
- Runners are to change their path in order to avoid contact.



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Defense has right of way on any kicked ball

Defense:

Defensive players can't cross the restraining line until the ball has been kicked.

Catcher can't be in front of kicker when contact is made

Players can't be in the base path unless playing the ball (FYI STAY OUT THE BASELINE FOR SAFETY)

Players can't be in the base unless making a play

Outfielders must be in grass area unless given a different area to stand doing pregame by umpire,

Strike criteria:

- Pitch threw the strike zone that was not kicked or was missed.
- Must have two bounces before the plate.
- All fouls count toward strikes

Ball can't curve or bounce over just the back of the strike zone (back door)

- Double kick, kick in front of plate, contact above the knee are all treated as fouls (If the ball is caught it is an out).

Ball: Is a pitch outside the strike zone or an illegal pitch

Out:

- Caught ball
- Force
- Interference
- Three strikes, all fouls count as a strike.



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- Contact with the ball while not on base.

Intentionally touching the ball while kicking

- * If kicker touch a pitch ball with hands is out

*If a base runner advance in front of another runner or touches the runner in front of them, they both will be called out

*****INJURY PLAYER***** that can kick but must make it to first base, last person who didn't reach first can run for them

PLAYOFFS

Players you paid for 5 to 10 regular season games, the playoff is award, so if the coach feels you haven't been to practice during the season or you have no tbeen a team player, the coach has the right not to play you in the playoffs

Miscellaneous Rules & Code of Conduct:

- Alcoholic Beverages are prohibited in the dugout, on the field, in the parking lots and on playground areas.
- No smoking in Park.....
- Children are welcome to all games. Please know where your child is at all times. LET'S TAKE GOOD CARE OF OUR PARK. At the end of the game, parents and children must walk the park to pick up all trash and debris from the grounds. Please clean up behind your kids.
- A player that tampers with or steals items from another, OFFDACHAINDIVAS KICKBALL LEAGUE player will be suspended from the league permanently.
- Teams have the right to vote a player off the team with a 70 percent vote of the entire team to include the coaches and the approval of the Board. No refund granted.
- Teams must respect coaches.
- Coaches must respect players.
- Fighting is not tolerated. You will be suspended from the league
- To protect yourself as a player if you share hurt we ask you look into some insurance for a few months to cover you during the season, because the League doesn't cover any hospital bills
Stephon 678-523-1916/Cynthia 678-522-1788



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**** PLEASE MAKE SURE YOU RESPECT LEAGUE OWNER & GAME MANAGERS****

Be sure to watch other teams play to get a thorough understanding of the game and to learn as much as possible.

Video all your games!!!

Make up Games are done during the week Mon – Sun so please be prepared (So teams be on GO!) We will do a lot of double headers.

